

Preferences under uncertainty

Theory of Individual and Strategic Decisions

MSc Human Decision Science

Maastricht University

- ① Background
- ② Lotteries
- ③ Expected Utility: Preliminaries
- ④ Preferences over lotteries
- ⑤ Expected Utility representation
- ⑥ A well-known experiment
- ⑦ Risk attitudes
- ⑧ Homework

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- One of the first questions:
How can we test the hypothesis that a person is risk-averse?
Or more in general, how can we study risk attitudes?
- We will need two things:
 - ① Find a choice domain X that involves uncertainty
(Preview: this will be the set of lotteries)
 - ② Have a model $U : X \rightarrow \mathbb{R}$ that allows us to formalize risk.
(Preview: this will be Expected Utility)

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- **Outcomes.** A finite set of sure monetary amounts,

$$Z = \{z_1, \dots, z_n\}.$$

- For example, the payments a subject could in principle receive in an experiment.
- In the next few slides, I will take $Z = \{0, 4, 10\}$

- **Lotteries.** A lottery is a device/mechanism that randomly draws an outcome from Z .
- The probability $p(z)$ of each outcome z is:
 - ① exogenously specified
 - ② known by the agent (objective uncertainty).
- A lottery is written as follows:

$$p = (p(0) \times 0, p(5) \times 4, p(10) \times 10)$$

In the textbook they write

$$p = (p(0) \cdot 0 \oplus p(5) \cdot 4 \oplus p(10) \cdot 10)$$

- Only the probabilities matter, not the experiment
- Every outcome z is a degenerate lottery

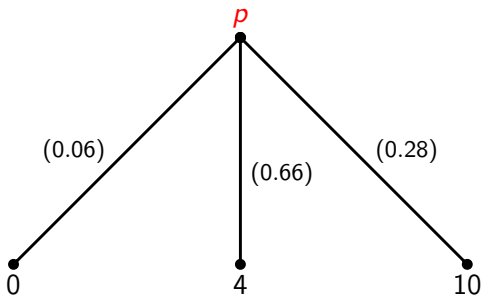
$$[z] = (1 \times z)$$

- The set of all lotteries over Z will be the set of alternatives:

$$X = L(Z)$$

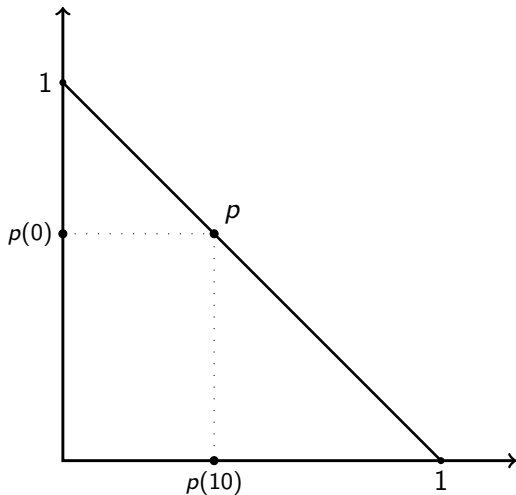
Example

The lottery $p = (0.06 \times 0, 0.66 \times 4, 0.28 \times 10)$ depicted:



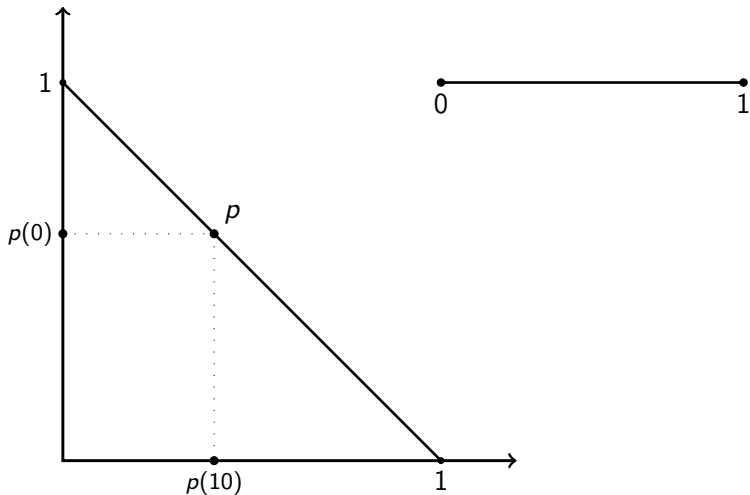
Example

The set $L(Z)$ of all lotteries over $Z = \{0, 10\}$.



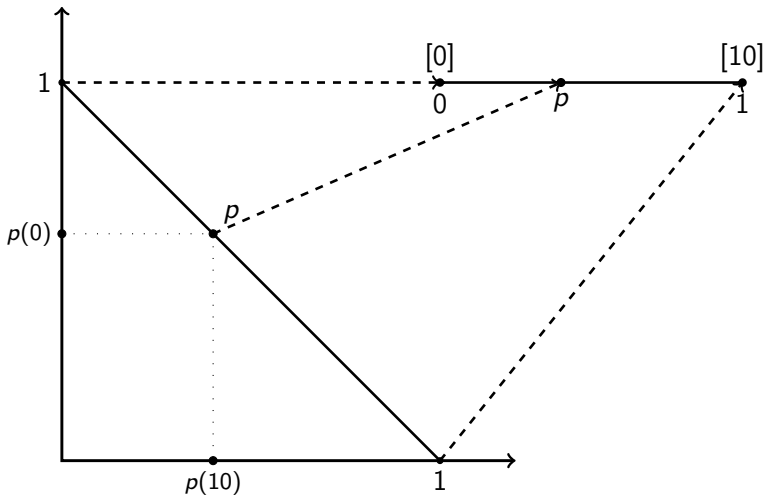
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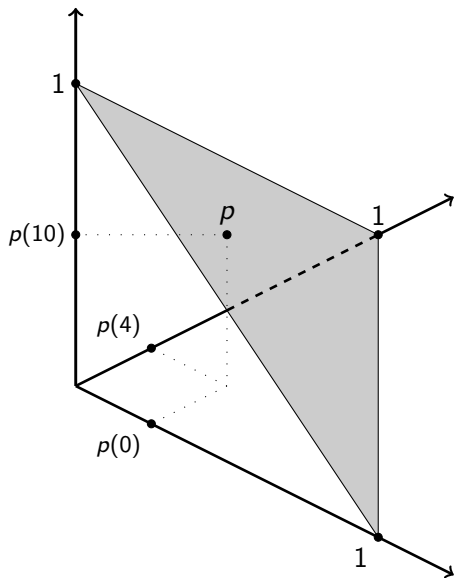
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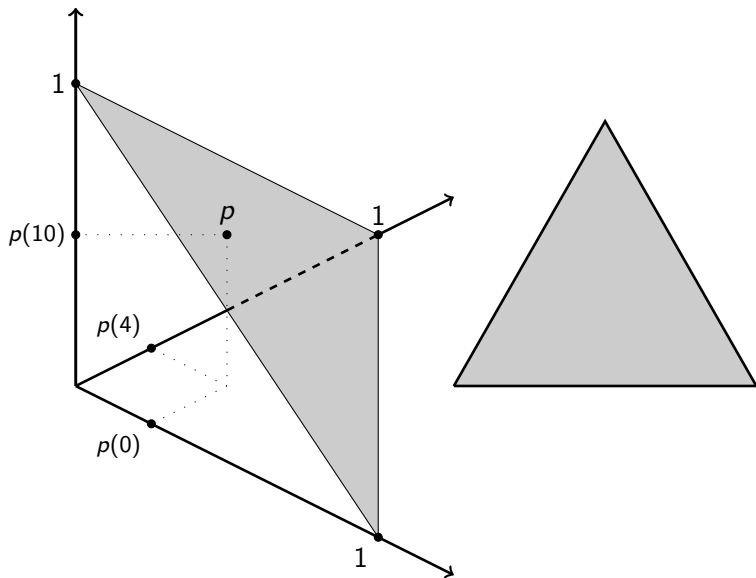
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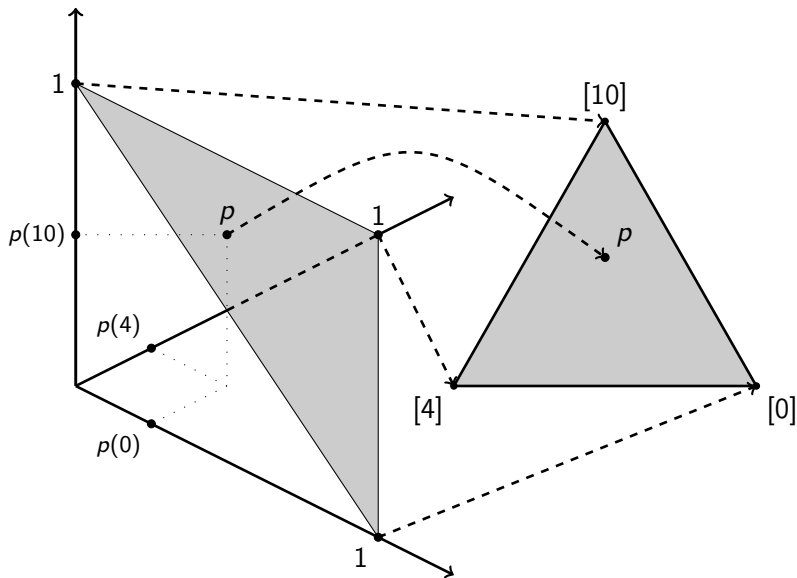
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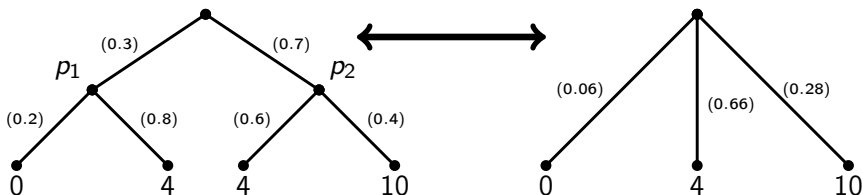


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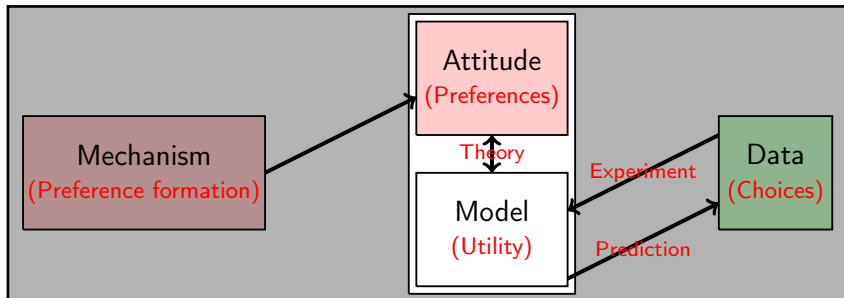


- A **compound lottery** $(0.3 \times p_1, 0.7 \times p_2)$ is a lottery over lotteries p_1 and p_2 .
- The same as the simple lottery $(0.06 \times 0, 0.66 \times 4, 0.28 \times 10)$
- Remember, only probabilities of eventual outcomes matter



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- We will build a model that represents **preferences over lotteries**
- This model will be called **Expected Utility**.



How would such a model look?

- Most intuitive way: evaluate lotteries by some kind of average
- But people do not necessarily maximize expected payment:
What do you prefer, $p = (0.5 \times 10, 0.5 \times 0)$ or $q = [4]$?
- So, different form of average is needed

- Expected utility of lottery p is given by

$$U(p) = p(z_1)v(z_1) + \cdots + p(z_n)v(z_n)$$

- Two step procedure to evaluate lotteries:
 - ① Assign a Bernoulli utility to each outcome
 - ② Take weighted average of the Bernoulli utilities

Example

If $v(0) = 0$, $v(4) = 6$, $v(10) = 10$, our model evaluates the two earlier lotteries $p = (0.5 \times 10, 0.5 \times 0)$ and $q = [4]$ as follows:

$$U(p) = 0.5 \cdot v(0) + 0.5 \cdot v(10) = 5$$

$$U(q) = 1 \cdot v(4) = 6.$$

Hence, the model predicts that q is preferred. **Does this say something about risk attitudes?**

- Two important questions:
 - ① What kind of preferences does U represent?
 - ② Can we identify v ?

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- The individual has preferences \succeq over $L(Z)$.
- The preferences are assumed to satisfy the following axioms:
 - ① **Completeness:** For any lotteries $p, q \in L(Z)$,

$$p \succeq q \text{ or } q \succeq p$$
 - ② **Transitivity:** For any lotteries $p, q, r \in L(Z)$,

$$\text{if } p \succeq q \text{ and } q \succeq r, \text{ then } p \succeq r.$$
 - ③ **Continuity:** For any lotteries $p, q, r \in L(Z)$ with $p \succ q \succ r$,

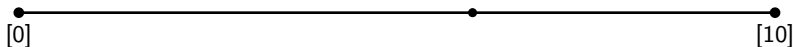
$$\text{there is some } \alpha \in (0, 1) \text{ such that } q \sim (\alpha \times p, (1 - \alpha) \times r).$$
 - ④ **Independence of irrelevant alternatives (IIA):** For any lotteries $p, q, r \in L(Z)$ and any $\alpha \in [0, 1]$,

$$p \succeq q \text{ if and only if } (\alpha \times p, (1 - \alpha) \times r) \succeq (\alpha \times q, (1 - \alpha) \times r).$$
- These are called **von Neumann-Morgenstern (vNM) axioms**

- Take $Z = \{0, 4, 10\}$ and assume that $[10] \succ [4] \succ [0]$.
- The line below is the set of lotteries over $\{0, 10\}$:

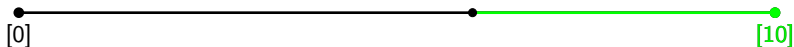
Each $p = (\alpha \times 10, (1 - \alpha) \times 0)$ is a point on this line

- Large α 's are "good lotteries": better than $[4]$
- Small α 's are "bad lotteries": worse than $[4]$
- Continuity says that the point where the green and the red segment meet is neither red nor green, but blue (indifference):
Indifference between lottery $p_0 = (0.6 \times 10, 0.4 \times 0)$ and $[4]$



The point of indifference is entirely subjective

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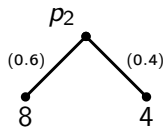
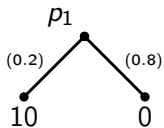
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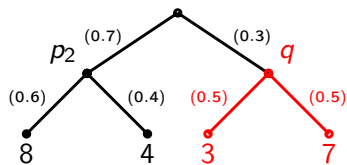
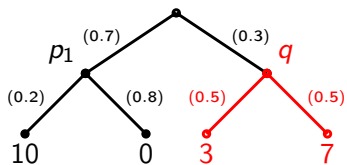


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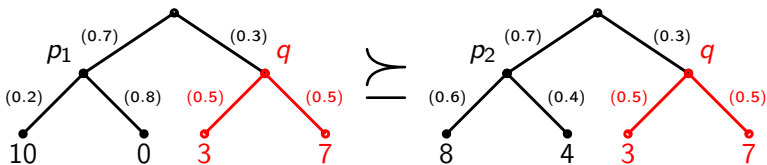
- Let $p_1 = (0.2 \times 10, 0.8 \times 0)$ and $p_2 = (0.6 \times 8, 0.4 \times 4)$.



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- Mix both with another lottery $q = (0.5 \times 3, 0.5 \times 7)$.



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- Mix both with another lottery $q = (0.5 \times 3, 0.5 \times 7)$.
- IIA says that the preference relationship of the compound lotteries is not reversed



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- Most important theorem in Decision Theory historically

Theorem (von Neumann & Morgenstern, 1944 (Part I))

The preferences \succeq satisfy the four vNM axioms

if and only if

there is some Bernoulli utility function $v : Z \rightarrow \mathbb{R}$ such that for any two lottery $p, q \in L(Z)$ the following holds

$$p \succeq q \Leftrightarrow \underbrace{p(z_1)v(z_1) + \cdots + p(z_n)v(z_n)}_{U(p)} \geq \underbrace{q(z_1)v(z_1) + \cdots + q(z_n)v(z_n)}_{U(q)}$$

- Recall our two earlier questions:
 - ① What kind of preferences does Expected Utility represent?
 - ② Can we identify the Bernoulli utility?

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- Recall our two earlier questions:
 - ① What kind of preferences does Expected Utility represent? ✓
 - ② Can we identify the Bernoulli utility?

Theorem (von Neumann & Morgenstern, 1944 (Part II))

The Bernoulli utility function $v : Z \rightarrow \mathbb{R}$ is *unique* in the following sense: if $\tilde{v} : Z \rightarrow \mathbb{R}$ is another Bernoulli utility function, then

there are $a \in \mathbb{R}$ and $b > 0$ such that $\tilde{v}(z) = a + bv(z)$ for all $z \in Z$

- Recall our two earlier questions:
 - 1 What kind of preferences does Expected Utility represent?
 - 2 Can we identify the Bernoulli utility?

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- Recall our two earlier questions:
 - ① What kind of preferences does Expected Utility represent?
 - ② Can we identify the Bernoulli utility? ✓

Example

Take $Z = \{0, 4, 10\}$ and \succeq that satisfy the vNM axioms.

How do we find the Bernoulli utility function?

- 1 Arbitrarily set highest $v(10) = 100$ and lowest utility $v(0) = 0$.
- 2 By monotonicity there is unique $\alpha \in (0, 1)$ such that
$$v(4) = \alpha v(10) + (1 - \alpha)v(0) = 100\alpha$$
- 3 Elicit this α , e.g., using BDM mechanism.

The Bernoulli utility is unique in the sense that intermediate utilities are uniquely determined, once we fix the maximum and minimum utilities.

- Positive linear transformations leave α unchanged (Part II of Theorem): $\tilde{v}(10) = 200$, $\tilde{v}(0) = 0$ will yield $\tilde{v}(4) = 200\alpha$.
- This is the relevant part for risk attitudes.
- What does this means?

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- Choose between:
 - $p_1 = (0.25 \times 3000, 0.75 \times 0)$
 - $p_2 = (0.20 \times 4000, 0.80 \times 0)$
- Choose between:
 - $p_3 = (1 \times 3000)$
 - $p_4 = (0.80 \times 4000, 0.20 \times 0)$
- In experiments most subjects choose $p_2 \succ p_1$ and $p_3 \succ p_4$.
- This is not consistent with Expected Utility (**Allais paradox**)
- **Why is it impossible to rationalize this data with an EU model?**

- Choose between:
 - $p_1 = (0.25 \times 3000, 0.75 \times 0)$
 - $p_2 = (0.20 \times 4000, 0.80 \times 0)$
- Choose between:
 - $p_3 = (1 \times 3000)$
 - $p_4 = (0.80 \times 4000, 0.20 \times 0)$
- In experiments most subjects choose $p_2 \succ p_1$ and $p_3 \succ p_4$.
- **First explanation: IIA is violated**
 - $p_1 = (0.25 \times p_3, 0.75 \times 0)$
 - $p_2 = (0.25 \times p_4, 0.75 \times 0)$

Hence, we should have $p_2 \succ p_1 \Leftrightarrow p_4 \succ p_3$

- **Second explanation: No EU model solves the system**
 - Bernoulli utilities $v(4000) = 1$, $v(0) = 0$, $v(3000) = x$

$$U(p_2) = 0.20 > 0.25x = U(p_1) \quad (1)$$

$$U(p_3) = x > 0.80 = U(p_4) \quad (2)$$

- Multiply both sides of (1) by 4, and obtain $0.80 > x$
- This contradicts (2)
- **Are the two explanations equivalent?**

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- How do you understand risk aversion in general?
- Choice between $p = (0.50 \times 10, 0.50 \times 0)$ and $q = (1 \times 5)$
- Risk averse people choose q :
If $v(10) = 10$ and $v(0) = 0$, then $v(5) > 5$
- Risk neutral people are indifferent
If $v(10) = 10$ and $v(0) = 0$, then $v(5) = 5$
- Risk seeking people choose p
If $v(10) = 10$ and $v(0) = 0$, then $v(5) < 5$
- Is this enough to classify people?

$$(0.50 \times 10, 0.50 \times 0) \succ (1 \times 5) \overset{?}{\iff} (0.50 \times 200, 0.50 \times 100) \succ (1 \times 150)$$

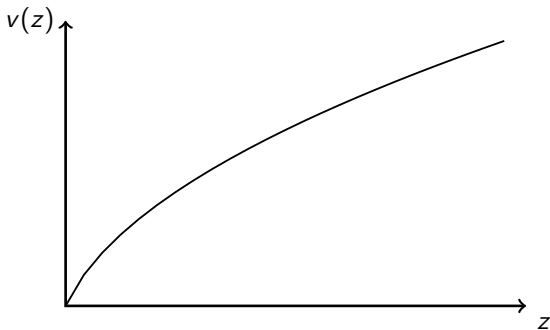
- We need the entire Bernoulli utility function
 - ① Concave Bernoulli utility function means risk averse
 - ② Linear Bernoulli utility function means risk neutral
 - ③ Convex Bernoulli utility function means risk seeking
- Risk attitudes may change for different wealth levels.



- Convexity does not change when we apply linear transformations. Why does this matter?

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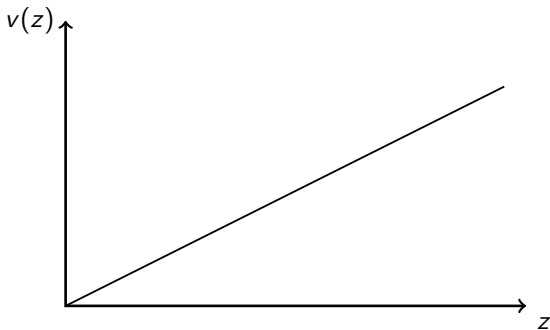
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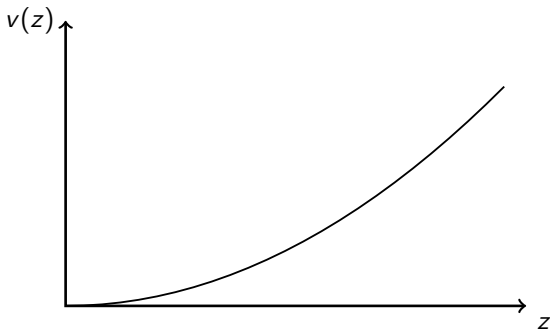
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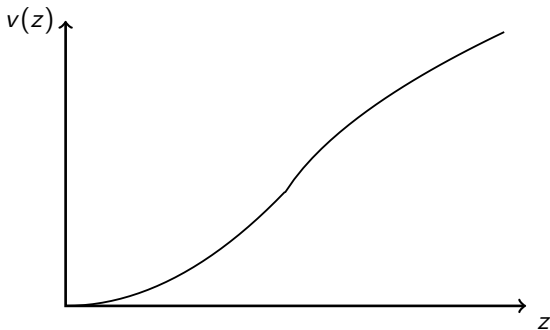
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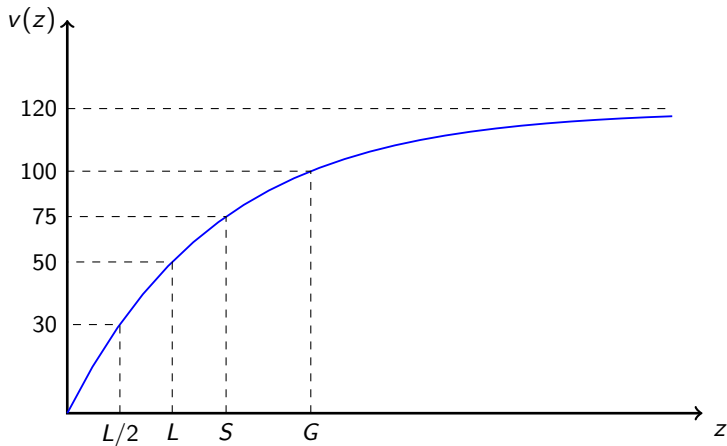
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Theorem (Rabin, 2000)

Moderate levels of risk aversion for small stakes implies extreme levels of risk aversion for large stakes.

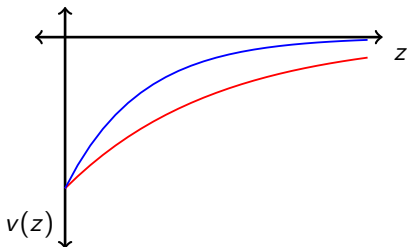


- Sometimes, we assume specific (parametric) functional form for Bernoulli utility
- One common such family of utility functions is those that satisfy **Constant Absolute Risk Aversion (CARA)**:

$$v(z) = -e^{-\alpha z}$$

where $\alpha > 0$ is a risk aversion coefficient.

- The red line is $\alpha = 1$ and the blue line is $\alpha = 2$



- We can then fit data into this functional form
 - What does this mean?
 - Why do we want to do this?

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- At home you need to read **Chapter 3** of the textbook.
- The sheet with the tasks will follow on canvas as usual.
- Same instructions as last week apply